

Best Ever Top Secret Tips From The Ghostmasters

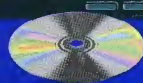
Blast Presents

POKÉMON BONANZA



Win!

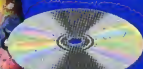
**GIANT 60"
Mitsubishi
TV...**



...a DVD player



plus



**Pokémon
2000**

Both Pokémon Movies

This publication is not endorsed or sponsored by any owner of the featured characters or persons associated with them.

**Stump The
Ghostmasters
Contest**

**Beat The
Elite Four**

**Sneak Preview of
Pokémon
Gold Cards**

**The Ultimate
Card Deck**



**Jam Packed With Word Searches,
Mazes, Trivia, Quizzes, and more...**

TEEN CELEBRITY PRESENTS
VOL. 1 NO. 42 \$5.95US/\$6.95CAN
DISPLAY UNTIL OCTOBER 6, 2000



Welcome back!!

You have in your hands this very special issue of the Ghostmaster's latest Pokémon Bonanza. As usual, we're here to give you the latest news, updates, quizzes and more about Pokémon. We'll entertain you for hours in this latest issue—so grab a pen, sit back, relax and enjoy!

But that's not all. As usual, it wouldn't be a Ghostmaster's Pokémon magazine without our very special, Super Summer contest. This time we're giving away a giant-size television, a DVD player, and copies of both Pokémon movies. But it won't be easy. Here's what you have to do. Somewhere in this magazine, the following 18 words appear. If you find all ten of them, just write to us and tell us the page that each of the words appear on. We'll pick one winner at random from all the correct entries. Be careful, the words may appear anywhere in the magazine—they could be part of other words, hidden somewhere in a picture, written backwards, or the answer to a puzzle. Here are the words:

Cat	Den	Sneak
Pen	Web	Retired
Rug	Onix	Yes
Water	Test	Rome
Mud	Connection	Hare
Love	Feat	Lot

So put on your thinking cap, and take your magnifying glass out—and may the best Pokémon trainer win!!



The Ghostmasters
Zachary Levine and Dhruv Vasishta

Contest: Hidden Word Contest. No Purchase necessary. This contest is sponsored by Fanzine International Inc. One entry per household. Contest begins on the date of publication of the magazine containing the contest. Entries must be received by October 4, 2000. The Sponsor is not responsible for lost, mutilated, late or misdirected mail or illegible entries. Winners will be notified within thirty days of drawing. Sponsor reserves the ability to provide a substitute prize of equal or greater value, including the cash-equivalent of any prize which becomes unavailable. Entry and acceptance of prize constitutes permission (except where prohibited by law) to use winners' names, hometowns and likenesses for purposes of advertising and promotion on behalf of Sponsor without further compensation or permission. Winners, or winners' parent or legal guardian (if winner is under 18), must sign and return affidavit of eligibility and release of liability, which must be received within fourteen days of date printed on notification, or alternate winner will be selected. In the event of any unclaimed prize, a second-chance random drawing will take place as soon as practicable. Open to U.S., U.K. and Canada residents (except Quebec).

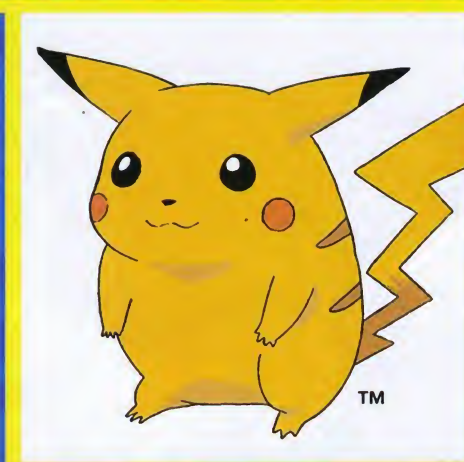
If winner is Canadian he or she must correctly answer a skill-testing question, or alternate winner will be selected. Odds of winning depend upon number of entries received. Employees (and their immediate family members) of Sponsor and affiliated companies are not eligible. For winner's name, send a self address envelope to Hidden Words Contest Winner at above address. Winner responsible for any taxes. Contest subject to all applicable laws and regulations and void where prohibited. Sponsor accepts no liability for any injuries, losses or damages of any kind caused by or resulting from the acceptance, possession or use of any prize or substitute prize awarded. To enter, send your answers to Hidden Words Contest c/o Fanzine International Inc., 1250 Broadway, 17th Floor, New York, NY 10001, together with your name, address, telephone number and age. Winner will be selected from all correct entries in a random drawing held on or about December 29, 2000 by staff of the Sponsor, whose decisions are final. Prize: One winner will receive a giant 60" Mitsubishi TV, a DVD player, and copies of the Pokémon 1st movie and Pokémon 2000 movie, with an aggregate approximate retail value of \$4,750.00

POKÉMON: THE STORY

You can't pass by a store these days without seeing a Pokémon in the window. The little critters from Japan, and we do mean little, are creating a ruckus from coast to coast. The Japanese invention has kids everywhere collecting everything that has to do with Pokémon. Trading cards, cartoons, video games and we can't forget about *Pokémon: The First Movie*, are capturing the attention of millions around the world.

Each of the 150 Pokémon are different, from their names to how they evolve. They love a good fight and their special powers help them beat their competition. From fire to electric shocks, each Pokémon possess special skills to help them win. And even though one might have stronger powers, the other might have speed which helps to aid them in battle. Some are sweet, some are deceptive, but we can't help but tune in each week to the cartoon show to see what will happen next.

The Pokémon craze is here to stay and we're glad about that. Trading cards has become one of our favorite hobbies—collecting them all our greatest challenge. As we enter the year 2000, we're ready to experience the next wave of Pokémon madness.



INTERESTING FACTS ABOUT POKÉMON

- ✦ There are over 150 types of Pokémon, each having its own name.
- ✦ Pop star Christina Aguilera sang on the soundtrack for the movie.
- ✦ Check out the Pokémon web site at www.pokemon.com
- ✦ Some of the Pokémon games include Pokémon Pinball, Pokémon Red, Pokémon Blue, Pokémon Snap and Pokémon Yellow Version: Special Pikachu Edition
- ✦ *Pokémon The Movie: Mewtwo Strikes Back* was the first animated Pokémon feature film which came out in Japan, 1998
- ✦ *Pokémon: The First Movie* premiered in the United States on November 6, 1999 and was an instant success.



There are four major deck types in **Pokémon The Trading Card Game**—**Evolution decks**, **Speed (or Beat-Down) decks**, **Energy Drain decks** and **Stall decks**. Each deck exploits a specific weakness in your opponent. In order to play the game effectively, you must understand the strengths and weaknesses of each deck.

THE BASIC DECKS

Evolution Decks (like the popular Rain Dance Deck) emphasize evolving your Pokémon into their stronger stages, and then overwhelming your opponent with powerful attacks.

Stall Decks usually revolve around Psychic Pokémon (like Alakazam and Mr. Mime) to exploit their Pokémon Powers to suck up damage and move it elsewhere. The Ghostmasters' "Sons of Chansey Deck" is one of this type. In the Ghostmasters' version of this type of deck, Alakazam cards are partnered with high-HP Colorless Pokémon like Chansey and

- Kangaskhan. These kinds of decks usually will run your opponent out of cards in a very ugly way.

- **Speed (or Beat-Down) Decks**

- use large numbers of strong Basic Pokémon (like Hitmonchan, Hitmonlee, Electrabuzz L35 and Scyther) to quickly power-up and take advantage of the first and second rounds of play to overwhelm opponents with quick and devastating attacks. These decks provide an excellent answer to Evolution and Stall Decks (which take some time to become effective).

- **Energy Drain Decks** (and Disruption Decks) are favored more for their Trainer cards than any specific Pokémon card. These decks disrupt and destroy careful strategies that your opponent has employed. When used in combination with Super Energy Removal and/or Gust of Wind, this deck allows you to use an extremely strong sneak attack.

COOL!

POKÉMON™



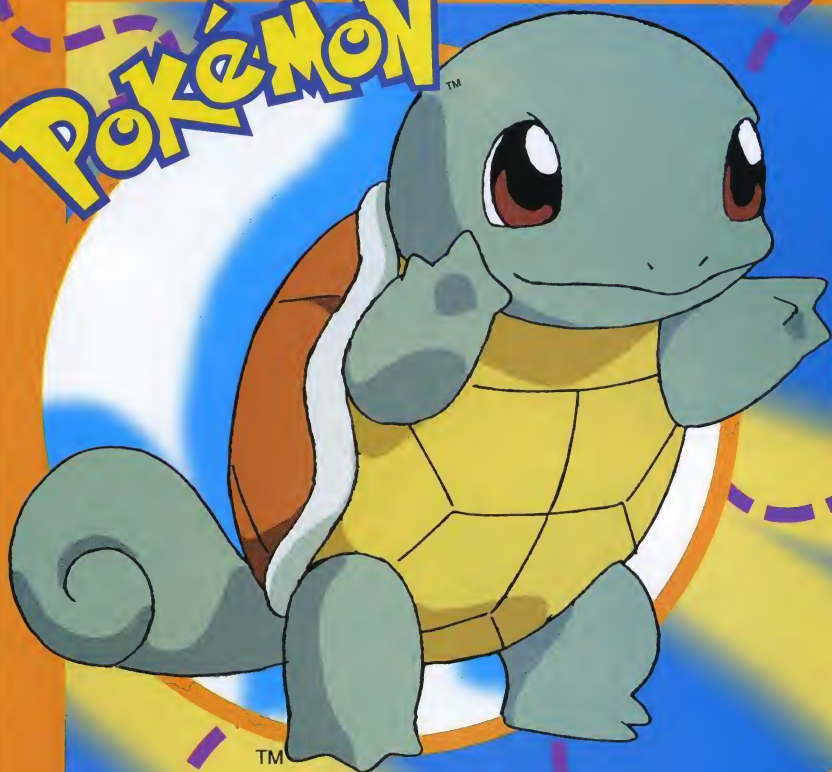
TM

FIRE!

POKÉMON™

TM

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POKÉMON



GHOST MASTERS POKÉMON PAGE

Many **Pokémon** trainers are able to locate and capture common **Pokémon**. But only the most experienced trainers can find and capture the rare **Pokémon**. Two of the best trainers, **Zachary Levine** and **Dhruv Vasishta** (who are commonly called the "Ghost Masters"), have agreed to share some of their secrets and tips for catching four of the rare **Pokémon** (the three legendary birds and **Mewtwo**):

1 Always save your game immediately before battling a rare Pokémon. This way, if you lose the battle, you can restore the game to the saved position and try again.

2 Before starting to battle a rare Pokémon, check to make sure that you have your strongest Pokémon available, and that you have all healing and catching items necessary. Be sure not to make your Pokémon faint.

3 After weakening a rare Pokémon to 30hp or less, try either an ultra ball or a master ball to capture it. If you don't get it on the first try, keep trying until you have caught the Pokémon or you don't have any capture balls left.

4 A master ball will automatically capture any Pokémon. You should always use a master ball to capture Mewtwo. You can get a master ball from Giovanni (Team Rocket's leader) in the Silph Company.

5 The rare Pokémon look like statues and will not move until you battle them. You will find Mewtwo in the unknown dungeon; Moltres in the tunnel on the way to Indigo Plateau; Articuno in the Seafoam Islands; and Zapdos in the power plant.

6 In searching for rare Pokémon, remember that you can not catch other trainee's Pokémon, and you can evolve certain Pokémon only with a moonstone, a thunderstone, a firestone, a waterstone or a leafstone.

POKÉMONTM STADIUM

Tips & Hints

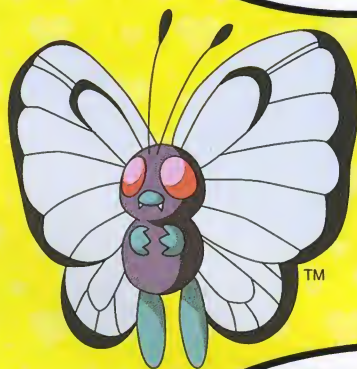


We hope that, by now, you've become experienced at Pokémon Stadium. But just in case you are still learning how to beat the game, here are the Ghostmaster's special tips:

1. When you have the **first move**, always hit your opponent with a disabling attack. If you can knock out your opponent on the first move, you will not have to absorb any retaliatory attack.

2. Learn and use the most effective attack for the type of **Pokémon** opponent you are facing. For example, a Grass **Pokémon** will take double damage when attacked by a fire, ice, poison, flying or bug **Pokémon**. A Fire **Pokémon** will receive double damage when attacked by a water, ground or rock **Pokémon**.

3. Most **Pokémon** have at least one attack that will give it an advantage in a match. Learn and use those attacks.



4. Don't tip off your opponent to your attack. Use the "R" button to check which attack you want to use or which **Pokémon** you want to take into a battle. But when you're facing a human opponent, you do not want to disclose your attack. So, memorize which "C" buttons you've assigned everything to and pick blindly.

5. In setting up your **Pokémon** team, choose **Pokémon** that watch each other's backs. If one of your **Pokémon**'s weakness is vulnerable, bring in the **Pokémon** that can counteract the enemy. But choose wisely—in most Cups you can take only three **Pokémon** into battle. An example of an ideally balanced **Pokémon** team is Charmander, Pikachu, Tangela, Nidoran, Jynx and Fearow.



LOST IN POKÉLAND

We've hidden the words listed below in this word search. See if you can find them! Good luck!

Team Rocket
Squirtle
Raichu
Professor Oak
Pikachu

Misty
Gary Oak
Brock
Ashton
Ketchum

Pokemon
Electric
Fire
Evolution
Power



R	E	W	O	P	E	L	E	C	T	R	I	C	F	
A	A	Z	Y	A	T	Y	O	T	E	I	T	N	A	
K	R	A	T	K	I	O	B	R	O	C	K	G	P	
A	C	Z	S	E	I	N	E	D	X	A	H	E	G	
O	A	R	I	T	A	C	L	S	O	H	D	E	N	
R	S	P	M	C	J	M	T	Y	W	C	I	H	O	
O	H	P	L	H	M	K	R	A	I	C	H	U	I	
S	T	K	B	U	W	A	I	O	M	I	Y	P	T	
S	O	L	H	M	G	B	U	J	C	N	I	R	U	
E	N	E	A	T	G	K	Q	I	U	K	T	E	L	
F	B	R	F	A	R	C	S	F	A	T	E	A	O	
O	P	O	K	E	M	O	N	C	H	R	T	T	V	
R	R	D	R	C	E	A	H	E	I	C	W	H	E	
P	D	E	Y	O	N	U	S	F	E	R	U	Y	Y	

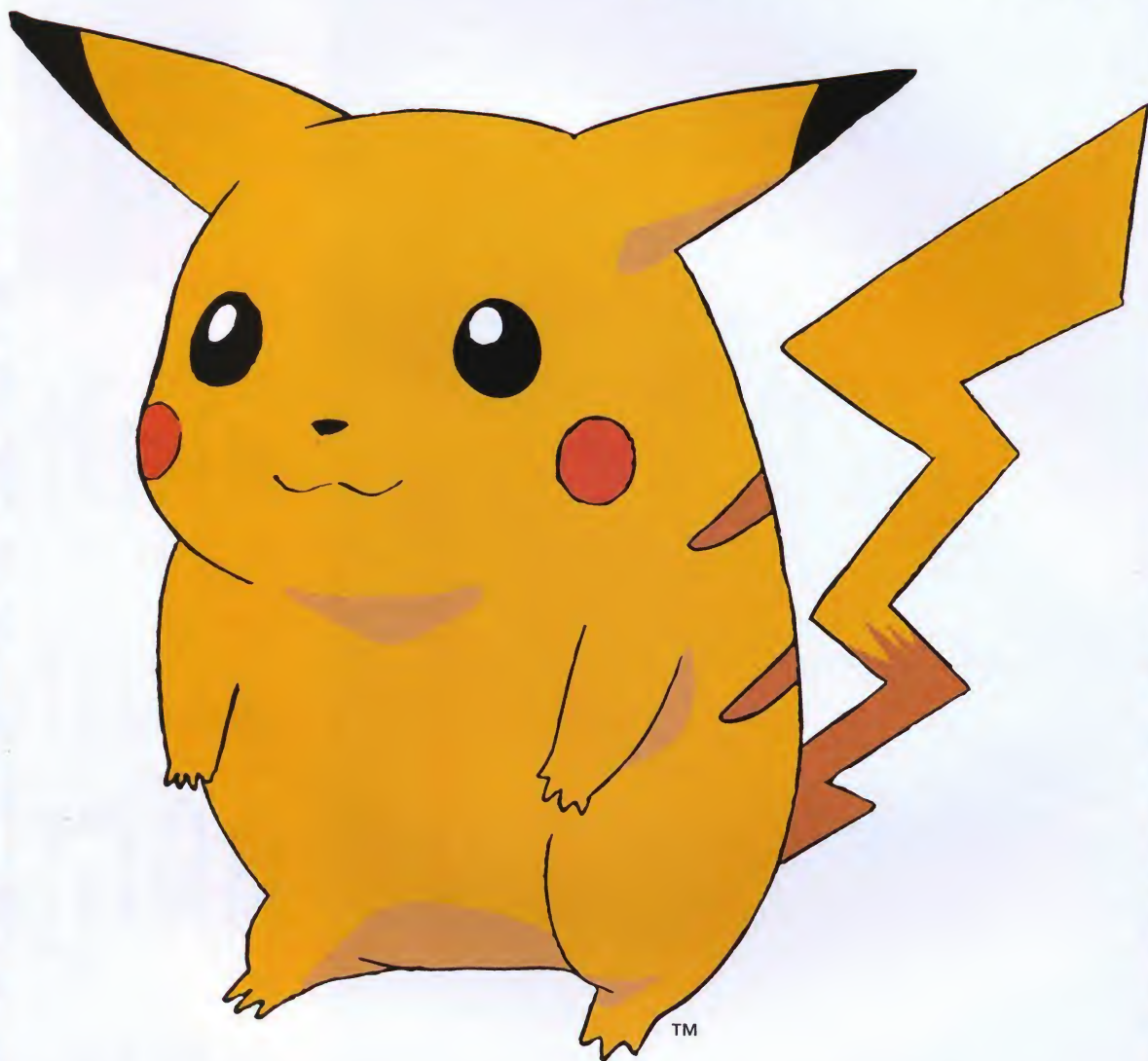
(Turn the page for the solution)

J U A S A R P A L N E X I N O A E X M Y
 M E Y E K N A M F U C E O I T A N S T E
 T P S E T H O O S I W I R U L Y K O R S
 G O N L X O E O E M I T W F J D V D I I
 G H A H T E E L Y K G O S A R A P P S O
 S C K F W A R G K U O E L D E E W A N T
 A A E N E F N U D A J H K X K Q T Z I S
 N M E L O G D U A I Y K C I I W R T P A
 D I G L E T T G K S P S O A N P R U U L
 S A P U Z O O U E A I O U B M G L I A B
 H A R G U L J Y N X K R L K R E J U M S
 R D W B B U L B A S A U R R U A S Y V I
 E U C A A D V R N I C A G D N M A T H U
 W O T S T E E V E E H S Z X T O E A T A
 Y G E O D U D E A M U U E K A B U T O S
 C M D B B N A R O D I N M O T T I D R K
 B O P E R S I A N A M E L O G L A T O A
 G E N G A R C H E R W V Y O O I R D O D

BONUS: Can you find
which Pokémon's
name is in this word
search twice?

Bulbasaur	Ekans	Paras	Geodude	Jynx
Ivysaur	Arbok	Diglett	Golem	Pinsir
Venusaur	Pikachu	Dugtrio	Doduo	Lapras
Blastoise	Sandslash	Persian	Dodrio	Ditto
Butterfree	Nidoran	Mankey	Seel	Eevee
Weedle	Vulpix	Abra	Muk	Kabuto
Kakuna	Zubat	Machop	Gengar	Zapdos
Pidgeot	Gloom	Machoke	Inix	Mew

POKÉMON™



pikachu

Pokémon™

WORD SCRAMBLE

Unscramble
these
Pokémon
names.



1. broka
2. eedrillb
3. stoyercl
4. dudoo
5. veeee
6. raowef
7. stblog
8. onpyh
9. aursvyi
10. nyxj
11. inerglk
12. prasla
13. hopcam
14. orinaidn
15. inox
16. raasp
17. chuiar
18. eels
19. urosta
20. xviupl
21. eeedlw
22. batuz

ANSWER KEY:

1. broka
2. eedrillb
3. stoyercl
4. dudoo
5. veeee
6. raowef
7. stblog
8. onpyh
9. aursvyi
10. nyxj
11. inerglk
12. prasla
13. hopcam
14. orinaidn
15. inox
16. raasp
17. chuiar
18. eels
19. urosta
20. xviupl
21. eeedlw
22. batuz

POKÉMON TRIVIA QUIZ



1. At what level does **Gloom** learn the petal dance?

2. At what level does **Pikachu** evolve?

3. Which attack copies a **Pokémon** move?

4. What are the cities in the **Pokémon** world named after?



5. What attack can only **Charizard** learn?

Answers:

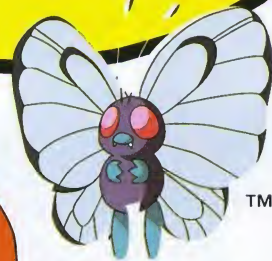
1. 49
2. By a thundersone, not at any level
3. Mimic
4. Colors
5. Soft boiled attack

POKÉMON

Oh no!

We've accidentally
mixed up the letters
of our favorite Pokémon.
See if you can unscramble
the Pokémon characters.

SAY
WHAT?!



1. YSIMT

2. CRKBO

3. HTSNAO

4. LDLREBEI

5. CCIELTRE

6. RYIYUSA

7. ABGLOT

8. AORSTU

9. CELORYTS

10. ACHIRU

11. EILGRSUT

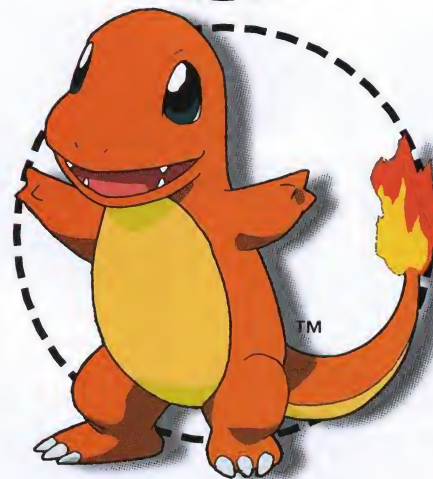
12. RNLKGIE

13. UTMKCHE



Answers:

- | | |
|-------------|-------------|
| 1. Misy | 8. Taurus |
| 2. Brock | 9. Cloyster |
| 3. Aston | 10. Ralchu |
| 4. Bredhill | 11. Squille |
| 5. Electric | 12. Kingler |
| 6. Ivysaur | 13. Ketchum |
| 7. Golbat | |



How many Pokémon characters do you have? 20? 30? 100? More? Whether you have one or all, collecting Pokémon has become the latest craze to hit the nation. Our shelves are filled with all of these collectible figures, in fact, we're running out of places to put them. More of our favorite little critters are being created and we can't wait to expand our collection.

Sadly, two Pokémon were retired this past year. #27 Sadshrew Battle Figure, which

DID YOU

was first issued in November of 1998, was retired on October 19, 1999. We hope you've already purchased this collectible item.

The other figure to retire was #60 Poliwhag Battle Figure. First issued on November 1998, Poliwhag was retired on October 19, 1999. Don't worry—you can still see these two characters in action if you watch the cartoon or play Nintendo Game Boy.

Pokémon mania has certainly taken over many parts of the world. From video games to

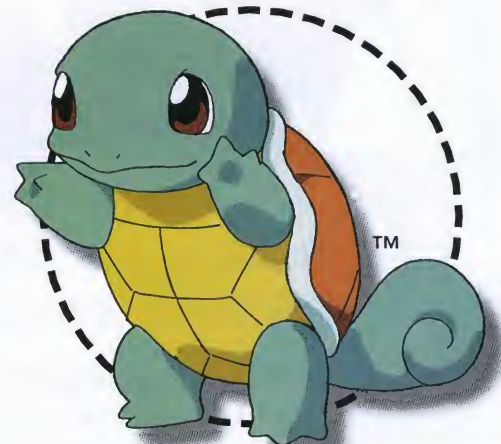
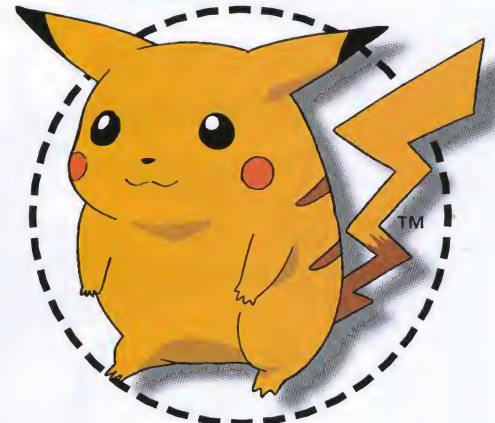
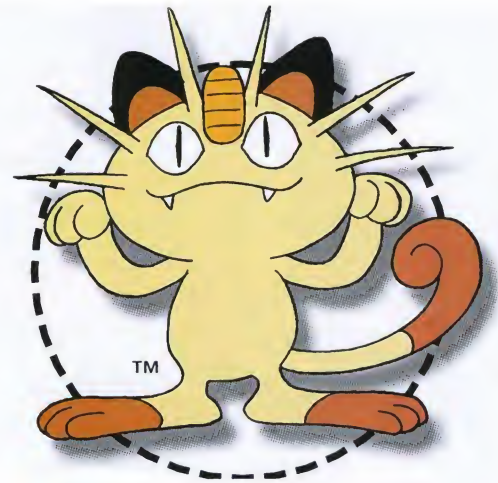
trading cards to key chains to T-shirts, everything seems to be focused on Pokémon. There's even a soundtrack where many of today's artists, including Christina Aguilera, sing our favorite Pokémon beats. You can either buy the CD, or buy a ticket to *Pokémon: The First Movie* to hear the music. We recommend you do both, since both the CD and movie were a smash hit.

You would think that the market would be over-saturated with these collectible features,

KNOW?

but we can't help but tune in to the latest in Pokémon merchandise. And we can't help but wonder...what will they come out with next?

Check out the Pokémon web site at www.pokemon.com and read about the latest news, updates, tips and stats about Pokémon. Let your computer guide you through your journey to Pokémon land. But be careful, these Pokémon are always ready to battle—and you never want to be caught off guard!

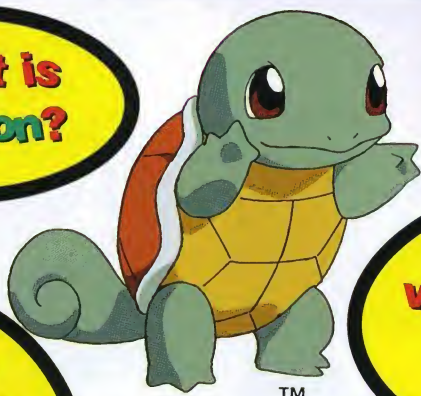


POKÉMON

trivia quiz

Test your
Pokémon
I.Q. and
see if you
truly are
an expert.

1. What is
Pokémon?



2. Can
you trade
U.S. and
Japanese
Pokémon?



3. What two
video game systems
can you play
Pokémon on?

4. How
many different
characters are
there?



5. What is the
name of the first
Pokémon movie?

6. What
studio
produced the
Pokémon
movie?

Answers:

1. The Japanese name given to Pokémon found in the Pokémon universe.
2. No.
3. Game Boy Color and Nintendo 64.
4. Over 150.
5. Pokémon: The First Movie.
6. Warner Bros.

POKÉMONTM

Can you find
Pikachu?

**MAZE
CRAZE**



Start here.

POKÉMON™



SEEL

POKÉMON™



MEOWTH

The Number Game

Can you figure out who's who?
See if you can crack our code.
Use the number in parentheses as your guide.



Example:
(4) LEGWYDQ
PIKACHU

(1) RSZQLHD



(2) QAWRFCP

(3) QXROLP



(4) BHWNAKJ

(5) HJGOMZN



(6) GYQ

(7) XXOXX



(8) KLSJQM

(9) JVRBZEX



(10) WEBTUUD



STARMIIE
SCYTHERR
TAUROS
FLAREON
MOLTRES
MEW
EVEE
STARVU
SEAKING
GOLDEEN

ANSWER KEY:

THE GHOST MASTERS TIPS ON HOW TO BEAT THE ELITE FOUR

We know that some trainers just can't beat the Elite Four (Lorrie, Bruno, Agatha and Lance), or the Master—the secret fifth member of the Elite Four (whose identity we will not reveal quite yet). Well, worry no more. Here are the top tips from the famous Ghost Masters (Zac Levine and Dhruv Vasishtha) for defeating the Elite Four.

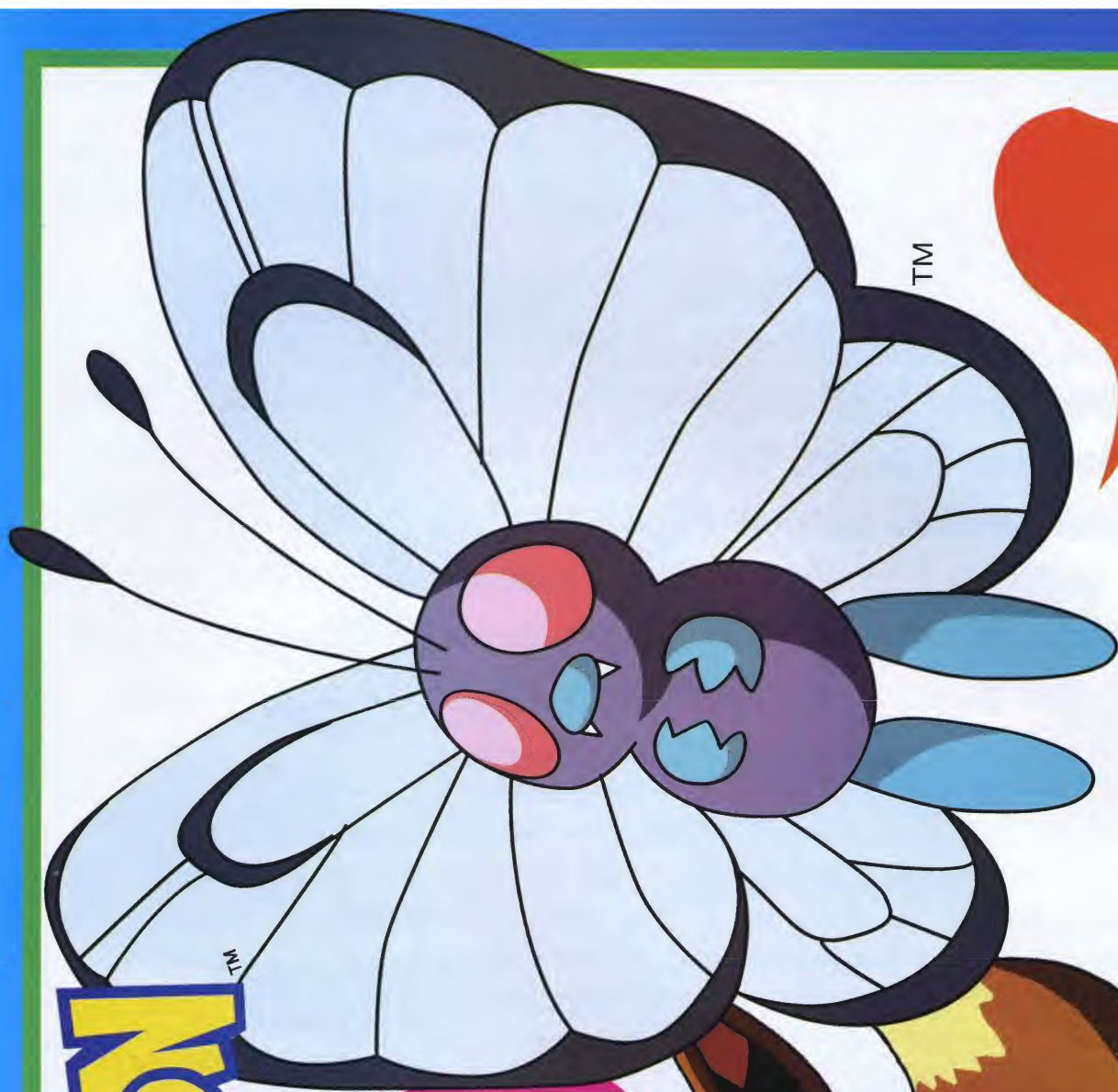
1. Before battling the Elite Four, get your strongest Pokémon out, heal them and increase all of their aids (speed, attack, special and defense). Try to get some rare candies to increase their levels.

2. Also before battling the Elite Four: Get all types of healing devices at the shop, save your game and teach your Pokémon new moves.

3. When preparing for battle with the Elite Four, take one of every type of Pokémon (fire, water, grass, etc.) and put your strongest Pokémon last. For your first battle, use an electric Pokémon; then a water Pokémon; then a fire or psychic Pokémon; then a grass or electric type of Pokémon; and, finally for your last battle, anything goes.

4. Secret Tip (keep this one to yourself): There are certain Pokémon to use to kick Elite Four butt. They are Charizard, Dewgong, Vileplume, Gengar, Hitmonchan and Pigeot.

ポケモン

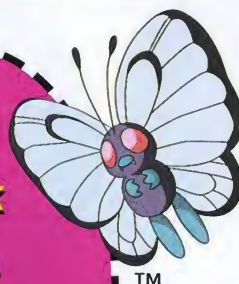


ポケモン



POKÉMON™

ALL



1. **srchanmdre**
2. **azrdirach**
3. **irutqles**
4. **trawroelt**
5. **retaceip**
6. **dopatem**
7. **rilbleeb**
8. **geidpy**
9. **ottoegdip**
10. **tttaaar**
11. **tataicer**
12. **arepswo**
13. **fearwo**
14. **ruahic**
15. **hssaanlds**
16. **rinidoan**
17. **fabclee**
18. **selatenin**
19. **dhisdo**
20. **oomthenv**



21. **mhetwo**
22. **yspucdk**
23. **oldgcku**
24. **gpaowil**
25. **canarine**
26. **velerarg**
27. **mergri**
28. **lleedrsh**
29. **aaarkdb**
30. **astlyg**
31. **unterah**
32. **pnohy**
33. **bbykar**
34. **torbvol**
35. **bonuce**
36. **eezingw**
37. **ffgniok**
38. **geantla**
39. **seahor**



Mixed up



**Have
you figured
out what these
words are?**



**Are
you ready
for the
answers
yet!?**



Answer key:

21. Meowth
22. Psyduck
23. Golduck
24. Poliwhag
25. Arcanine
26. Graveler
27. Grimer
28. Sheldler
29. Kadabra
30. Gastly
31. Haunter
32. Hypno
33. Krabby
34. Voltorb
35. Cubone
36. Weezing
37. Koffing
38. Tangela
39. Horsea
20. Venomoth
19. Oddish
18. Ninetales
17. Clefable
16. Nidorina
15. Sandslash
14. Raichu
13. Fearow
12. Spearow
11. Raticate
10. Rattata
9. Pidgeotto
8. Pidgey
7. Beedrill
6. Metapod
5. Caterpie
4. Wartortle
3. Squirtle
2. Charizard
1. Charmander



Contest:

STUMP THE GHOST MASTERS

In each issue of Kidz Super Starz, our expert editors (a.k.a the Ghost Masters), have given you valuable tips and secrets about Pokémon. These two know everything—at least they think they do! Can you stump the Ghost Masters? Do you dare challenge the two with unsurpassed Pokémon knowledge? Send your questions or challenges to the address listed on this page. The first person to stump the Ghost Masters will win a color Gameboy with a Pokémon gold game (as soon as it is available in the United States). Only one question per entry, and Good Luck!!!! You'll need it if you think you can come up with a question that the Ghost Masters do not know!

Send your entry to



**STUMP THE GHOST MASTERS
C/O KIDZ SUPER STARZ
1250 BROADWAY
17TH FLOOR
NEW YORK, NY 10001**



Contest: Stump the Ghost Masters. This contest is sponsored by Fanzine International, Inc. To enter, send your entry, together with your name, address, age and photograph to: Stump the Ghost Masters, c/o Kidz Super Starz, 1250 Broadway, 17th Floor, New York, NY, 10001. One entry per household. Contest begins on the date of publication of the magazine containing the contest. Entries must be received by June 30, 2000. The sponsor is not responsible for lost, mutilated, late or misdirected mail or illegible entries. One winner will be chosen solely by staff of the sponsor, whose decisions as to the first entry, and all other matters, are final. Winner will be notified within 30 days of selection. Prize: One winner will have their entry, name and photograph published in a future publication and win color Gameboy with a Pokémon yellow game or win a color Gameboy with a Pokémon gold game. Approximate value of prize: \$150.00. Entry constitutes permission (except where prohibited by law) to use winners' names, hometowns and likenesses for purposes of advertising and promotion on behalf of the sponsor and participating sponsors without further compensation or permission. Winners' parent or legal guardian (if winner is under 18), must sign and return affidavit of eligibility and release of liability, which must be received within 14 days of date printed on notification, or an alternate winner will be selected. Odds of winning depend upon the number of entries received. Employees (and their immediate family members) of sponsor, participating sponsors and affiliated companies are not eligible. The name of winner will be published in a future publication. Contest subject to all applicable laws and regulations and is void where prohibited. Sponsor and participating sponsors accept no liability or responsibility in connection with any injuries, losses or damages of any kind caused by or resulting from the acceptance, possession or use of any prize or substitute prize awarded. No entries or photographs will be returned and, upon receipt, shall be the exclusive property of the sponsor.

SNEAK PREVIEW OF POKÉMON GOLD CARDS

Well, here they are—what you've been waiting for—a sneak preview of the new Pokémon characters appearing in the new Gold expansion. These cards are available only in Japan (or by import) as of now. But they will soon be available in English in your local store. Until then, here are our picks of our favorite new Gold Pokémon cards, their Pokémon number, and their expected value. Also, here's a sneak preview of the new (and much anticipated) Metal Energy card. Enjoy:



Name: Maril
Card #: 183
Expected Value: \$8.00



Name: Pikachu (Gold Version)
Card #: 025
Expected Value: \$8.00



Name: Burr/Shubble
Card #: 209
Expected Value: \$7.00



Name: Donfan
Card #: 232
Expected Value: \$12.00



Name: Rediba
Card #: 165
Expected Value: \$6.00



Name: Guranburu
Card #: 210
Expected Value: \$12.00



Name: Eamudo (Holo)
Card #: 227
Expected Value: \$15.00



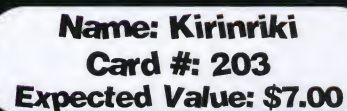
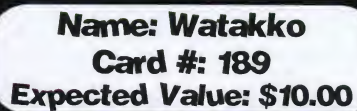
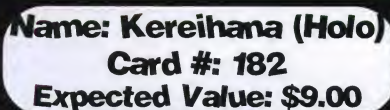
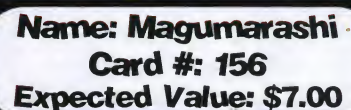
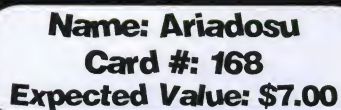
Name: Elkid
Card #: 239
Expected Value: \$12.00



Name: Togechikku (Holo)
Card #: 176
Expected Value: \$15.00



Name: Megani (Holo)
Card #: 154
Expected Value: \$15.00





Name: Tsubotsubo
Card #: 213
Expected Value: \$6.00



Name: Guraiga
Card #: 207
Expected Value: \$7.00



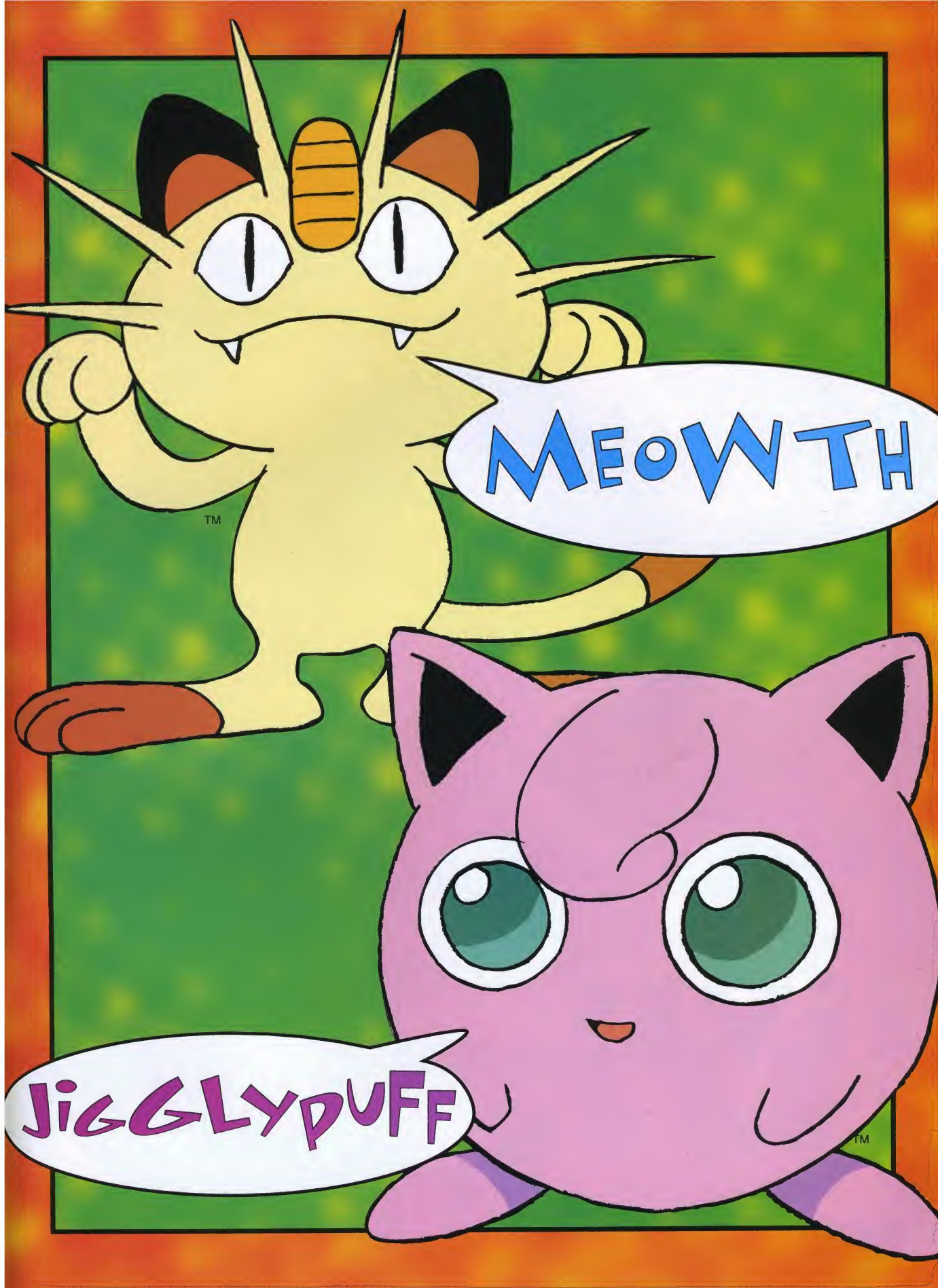
Name: Steel Energy
Card #: None
Expected Value: \$15.00



Name: Bubii
Card #: 240
Expected Value: \$5.00



Name: Usokki
Card #: 185
Expected Value: \$7.00





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